

Reaching All Learners: Universal Design and Engagement

PE Conference/CoTL 2019 JUNE 24-26

Hosted by University of South Alabama Mobile, AL

www.processeducation.org/peconf/2019/pages/presenters.html

Conference Goals

1. Share innovations for engaging with all learners
2. Advance curriculum design practice at program, course, and activity levels
3. Explore strategies for integrating service-, problem-, and team-based learning
4. Increase research activity focused on empowering learners to produce enhanced learning outcomes
5. Effectively use online technology for conference design/delivery, addressing both the asynchronous needs of preparation/documentation and the synchronous needs of delivery/interaction

CALL FOR PROPOSALS



This is a call for papers focused on the following conference topics:

Universal Design
Online Technology

Learner Empowerment
Collaborative Learning

Innovations in Learning
Curriculum Design

Presentation Types

Symposia *Groups of practitioners and researchers working on an initiative of wider interest are encouraged to submit proposals for a symposium. The symposia track allows for creativity and collaboration around a theme and/or process that participants of this conference would find valuable because of the synergy and high degree of engagement. The goal is to collect diverse perspectives and experiences that allow the audience to participate and brings new insights. An important reason for each symposium is to advance further thought around this initiative and recruit additional collaborators for future research and expanded practice.*

Research Paper *These discussion sessions will include a selection of three papers focused on a particular theme. Authors will present a 10-minute overview of their paper and then participate in a facilitated 60-minute discussion with session participants. (Conference participants will have already read the research papers.)*

Workshops (Practitioner Oriented) *These 90-minute workshops model some aspect of Process Education practice by presenting an active learning experience that can be transferred or adapted to participants' campuses. The workshop experience should model PE principles and be explicitly designed so that participants can facilitate a similar workshop on their own campuses.*

Workshops (Scholarship Oriented) *These workshops are 90-minute explorations of current scholarship with an eye to advancing pertinent research (additional projects, collaboration, and publications).*

Poster Session *Create posters that represent a key innovation in universal design to share with conference participants. Each poster session presenter will interact with the conference attendees for 45 minutes to discuss their innovation/idea.*

Submission Details

- See guidelines for symposia, paper, and workshop submissions at the URL provided at the top of this page
- Identify whether you're presenting online or face-to-face
- Deadline: December 15
- Notification of decisions regarding proposals will be sent via email before January 15

